

ASSYRIAN

You are warm by your fire on cold nights. You are ready to keep waiting. God used Assyria to judge Israel.

Move ahead three spaces.

ASSYRIAN

Your army has blocked all access in and out of the large walled city of Samaria. God used Assyria to judge Israel.

Move ahead one space.

ASSYRIAN

You and the other Assyrian soldiers have plenty of food and water. You are prepared to wait longer. God used Assyria to judge Israel.

Move ahead two spaces.

ASSYRIAN

You join the Assyrian army and move south with it, overtaking Israel as you travel. God used Assyria to judge Israel.

Move ahead one space.

ASSYRIAN

You think the end to this siege will be soon and Israel will give up. God used Assyria to judge Israel.

Move ahead four spaces.

ASSYRIAN

You have successfully surrounded Samaria. God used Assyria to judge Israel.

Move ahead two spaces.

ASSYRIAN

You have set up camp around Samaria and are determined to stay put until Israel surrenders. God used Assyria to judge Israel.

Move ahead two spaces.

ASSYRIAN

You have besieged Samaria for two years so far. You wonder when they will run out of supplies. God used Assyria to judge Israel.

Move ahead one space.

ASSYRIAN

You see and hear fewer and fewer signs of life beyond the walls of Samaria. God used Assyria to judge Israel.

Move ahead three spaces.

ASSYRIAN

The siege has ended. Now it's time to force the Israelites in Samaria to move to Assyria. God used Assyria to judge Israel.

Move ahead four spaces to win.

Print and cut apart one copy of the Siege Zone Cards. Keep the Assyrian and Israelite cards separated.

ISRAELITE

You pray to your wooden gods, but they don't hear you. Israel provoked God's anger.

Move ahead one space.

ISRAELITE

You hide in a small room a relative offers along the back wall of Samaria. Israel provoked God's anger.

Move ahead two spaces.

ISRAELITE

You spend your days waiting and watching, wondering if the Assyrians are going to attack. Israel provoked God's anger.

Move ahead one space.

ISRAELITE

You realize the Assyrian army has settled in as if they are going to see how long your supplies will last. Israel provoked God's anger.

Move ahead one space.

ISRAELITE

You are sent to measure the supplies and to try to figure out how much longer the water will last. Israel provoked God's anger.

Move ahead two spaces.

ISRAELITE

You are tired and weak from lack of food and water. Israel provoked God's anger.

Move ahead two spaces.

ISRAELITE

You realize the Assyrians are attacking Israel, so you run to the walled city of Samaria, where you think you'll be safe. Israel provoked God's anger.

Move ahead two spaces.

ISRAELITE

You have heard that some Israelites have died. You wonder how long you can live without food. Israel provoked God's anger.

Move ahead three spaces.

ISRAELITE

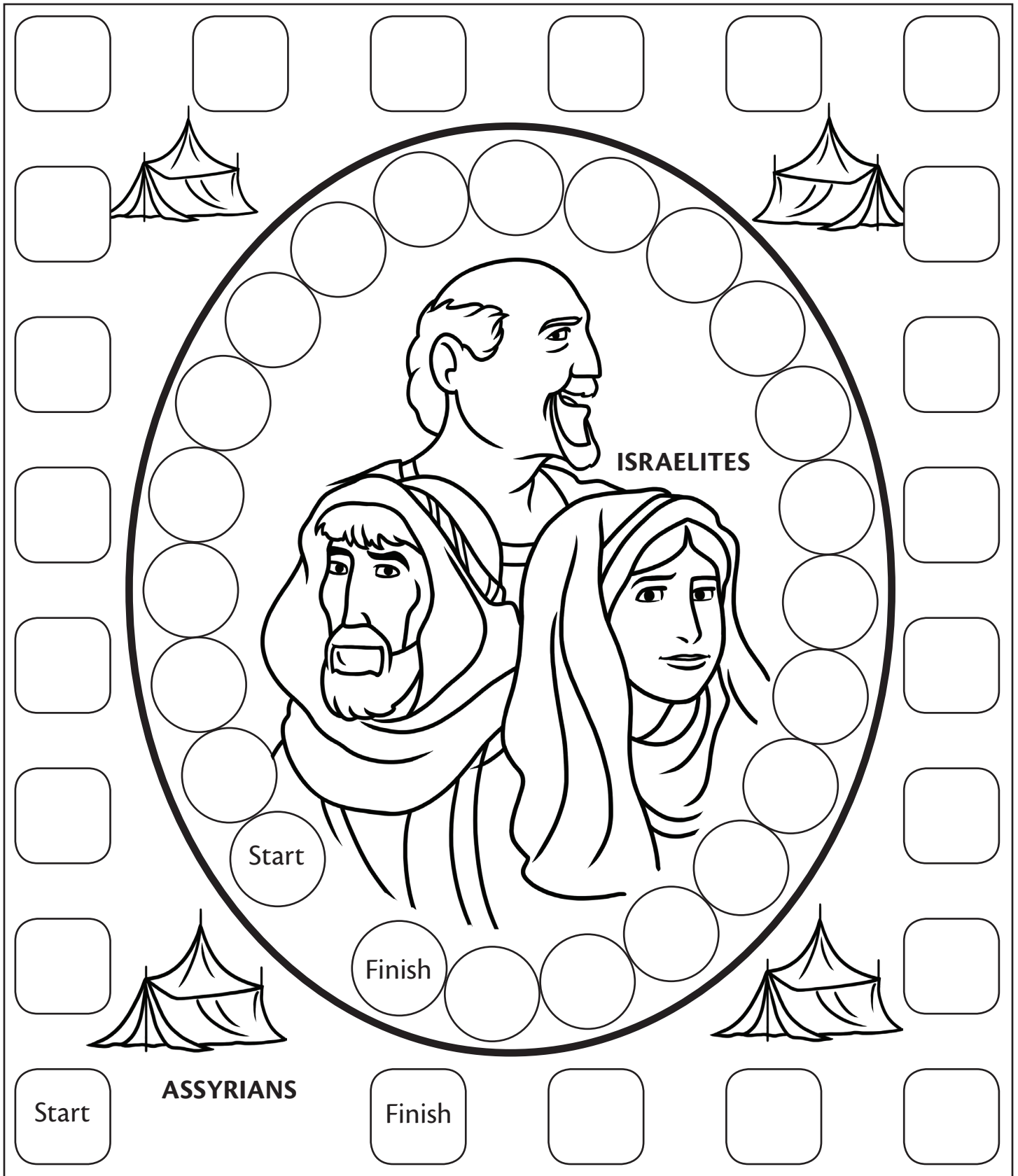
You gather up a few belongings and join those who are leaving to face surrender to the Assyrians. Israel provoked God's anger.

Move ahead two spaces.

INSTRUCTIONS

Pass out one game board for every two students. Pass out one game piece to each student. Have students choose whether to be an Assyrian or an Israelite. The Assyrians will use the outside track on the game board. The Israelites will use the inside track on the game board. Print and cut out the Siege Zone Cards. Read the cards, starting with an Assyrian card and alternating between Assyrian and Israelite cards. Each student will move forward according to the number of spaces you call out per the cards.

Print and cut apart one copy of the Siege Zone Cards. Keep the Assyrian and Israelite cards separated.



Print one game board for every two students.